ABSTRACT OF THE INVENTION

CONTEXT FLAGS FOR MENUS, TOOLBARS, AND OTHER UI OBJECTS

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A method, system and computer readable medium for programming the UI (User Interface) based on global context flags. The particular state of the program dictates the value of global context flags. These flags in turn are used in a Boolean operation to select which UI objects should be rendered and or made available to

10    the end-user. Programming the desired UI objects for usage is accomplished by attaching attributes for the desired rendering which if favorably compared using the Boolean operation to the global context flags will result in their selection or deselection.

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